

### Commander Cody



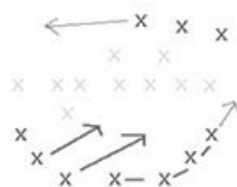
**Put Commander Cody on a Class III or Class II ship. When you are the active player you may exchange the order of two cards of one of the opponents class stack.**

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### Tactician

★★★

60 MP



**Search your library for a card and take into your hand.**

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### Espionage

★★★

**Look at the target players cards.**

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### Deserter

★★★

60 MP

**Exchange with the opponent the shipcard with the highest MP-value. If there are more than one of the same MP, the owner chooses, which one is exchanged.**

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### T2



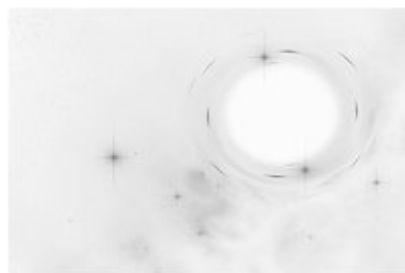
**Put T2 on a class III or Class II ship. If you are not the active player you may choose to remove a ship temporarily from the battle.**

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### Time Warp

★★★

40 MP



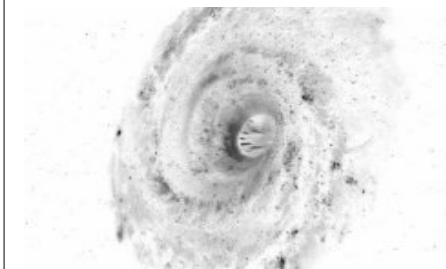
**Both players draw 3 cards.**

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### Wormhole

★★★

100 MP



**one ship- or commander card is removed from the game, it is not wrecked.**

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### Counter Strike

★★★

**Counter target tactic card. That card is discarded.**

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